

BUTLER CHEER TRYOUT SCORESHEET: FEMALES

JUDGE _____ 7th 8th JV Varsity

	PTS	#	#	#	#
DANCE - 20 PTS					
Sharpness	5				
Motion Technique	5				
Knowledge of Material	5				
Performance	5				
CHEER - 25 PTS					
Sharpness	5				
Motion Technique	5				
Voice Projection	5				
Crowd Engagement	5				
Knowledge of Material	5				
JUMPS / TUMBLING - 15 PTS					
Toe Touch	5				
Standing Pass	5				
Running Pass	5				
OVERALL EFFECT - 10 PTS					
Game Day Ready Appearance	5				
Overall Impression	5				
TOTAL POINTS					
	70				

*JV & Varsity athletes will also be judged on a full-group all-girl partner stunt of their choice (additional 30 points).

BUTLER CHEER TRYOUT SCORESHEET: MALES

JUDGE _____ 7th 8th JV Varsity

	PTS	#	#	#	#
CHEER - 20 PTS					
Motion / Meg Technique	5				
Crowd Engagement	5				
Voice Projection	5				
Knowledge of Material	5				
STUNTING - 60 PTS					
Partner Stunt Difficulty	10				
Partner Stunt Execution	15				
Partner Stunt Confidence	5				
Coed Stunt Difficulty	10				
Coed Stunt Execution	15				
Coed Stunt Confidence	5				
TUMBLING - 10 PTS					
Standing	5				
Running	5				
OVERALL EFFECT - 10 PTS					
Game Day Appearance	5				
Overall Impression	5				
TOTAL POINTS					
	100				

BUTLER CHEER TRYOUT SCORESHEET: STUNTING

JUDGE _____

JV

Varsity

Stunt Position: _____ Tryout #: _____

Category	Pts	Earned	Comments
Difficulty	10		
Execution	15		
Confidence	5		
Total	30		

Stunt Position: _____ Tryout #: _____

Category	Pts	Earned	Comments
Difficulty	10		
Execution	15		
Confidence	5		
Total	30		

Stunt Position: _____ Tryout #: _____

Category	Pts	Earned	Comments
Difficulty	10		
Execution	15		
Confidence	5		
Total	30		

Stunt Position: _____ Tryout #: _____

Category	Pts	Earned	Comments
Difficulty	10		
Execution	15		
Confidence	5		
Total	30		

TUMBLING RUBRIC:

Standing Tumbling

- 1: Backwalkover
- 2: Backhandspring
- 3: Backhandspring Tuck
- 4: Standing Tuck
- 5: Jump Tuck

Running Tumbling (leap and lunge or two-step approach):

- 1: Cartwheel, Roundoff
- 2: Roundoff Backhandspring
- 3: Roundoff Multiple Backhandsprings
- 4: Roundoff Backhandspring Tuck
- 5: Roundoff Backhandspring Layout

Tumbling rubric represents the skills being performed with good technique. Athletes should perform the most difficult skill they can that they can execute on the wood floor without a spot. Tucks and layouts performed without a preceding backhandspring will be scored at half a point less (ex. a roundoff tuck executed with proper technique would score a 3.5).

STUNTING RUBRIC:

Partner Stunt Difficulty Level Starting Point Value:

- 1: Prep Level Skills - straight up (no spin/release)
- 3: Extended Level Skills - straight up (no spin/release)
- 5: Spinning / Release / Inverted Skills to Prep Level
- 8: Inversions to Extended Level
- 10: Spinning Inversions to Extended Level

*all female athletes will be judged on a full group all girl partner stunt.

Coed Stunt Difficulty Level Starting Point Value:

- 1: Walk-in / Toss Chair
- 3: Walk-in / Toss Hands
- 5: Walk-in / Toss Extended Level Skills (no spin)
- 8: Unassisted Inversions / Spinning Skills to Extended Level
- 10: Spinning inversion to Extended Level

*all male athletes will be judged on partner stunt and coed stunt

Execution can be maxed out by athletes of all skill levels!

Athletes trying out for the competition program will be expected to run at competition tryouts - one mile for Varsity athletes, half mile for JHS. Running improves cardiovascular health, which is necessary to perform a competition routine!